



Tokati Werewolf Destroyer

SPECS

Class: HCV
In Service: 2231
Point Value: 360
Ramming Factor: 150
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
Stb/Port Defense: 15
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR

0 Fighters
2 Shuttles: Thrust: 4
Armor: 1 Defense: 9/14



WEAPON DATA

Gauss Cannon

Class: Matter
Modes: Standard
Damage: 1d10+10
Range Penalty: -1 per hex
Fire Control: +2/+1/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Plasma Burst

Class: Plasma
Modes: Flash
Dmg: 2d10 (-1 per hex)
Range Penalty: -2 per 3 hexes
Fire Control: +2/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Chemical Laser

Class: Laser
Modes: Raking (8)
Damage: 3d10+8
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/-4
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Rocket Launcher

Class: Ballistic
Modes: Standard
Damage: 2d6+2
Range Penalty: n/a
Max Range: 15 hexes
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per turn

FORWARD HITS

1-4: Retro Thrust
5-6: Gauss Cannon
7-8: Plasma Burst
9-10: Rocket Launcher
11-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Chemical Laser
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10-12: Sensors
13-14: Engine
15-16: Hangar
17-19: Reactor
20: C&C

SPECIAL NOTES

Atmospheric Capable

SENSOR DATA

Defensive EW

Target #1

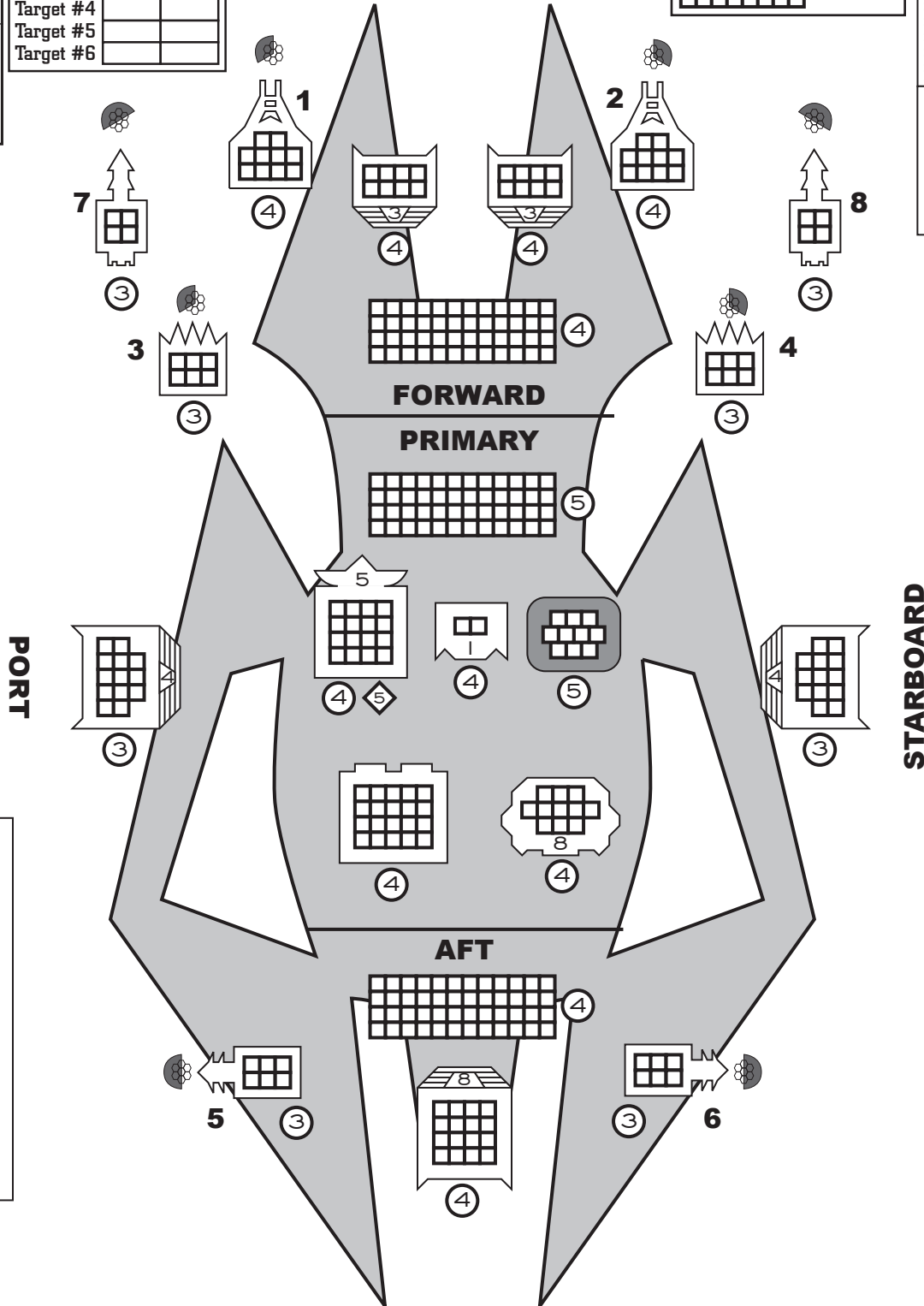
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Gauss Cannon
- Plasma Burst
- Chemical Laser
- Rocket Launcher